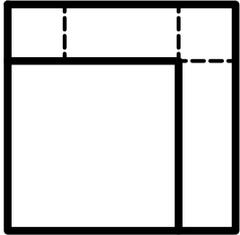
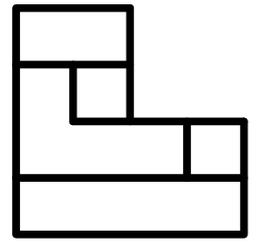
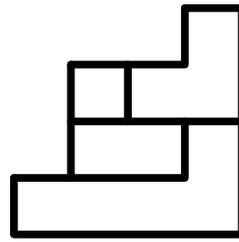
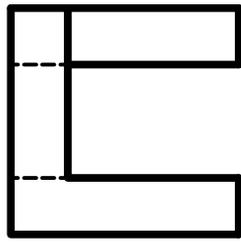
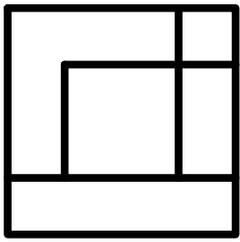
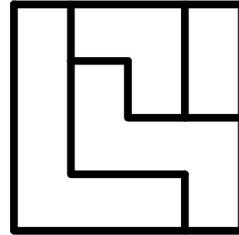


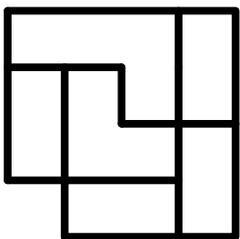
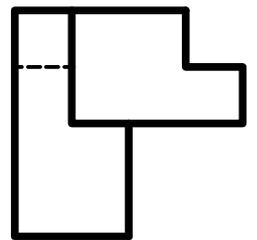
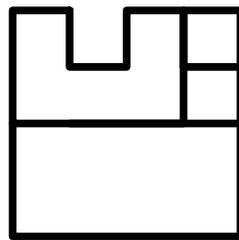
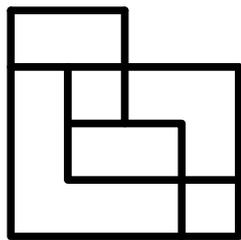
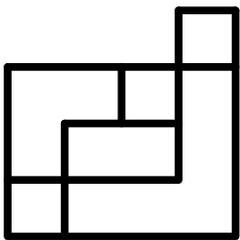
**TPN° 10.** Resolver la proyección isométrica de las piezas dadas por sus vistas.  
 Utilizar en cada caso un cubo reticulado de 4cm de lado (fig. 1)



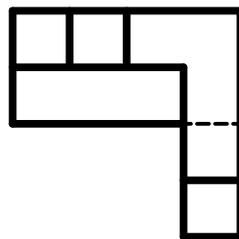
Caso A



Caso B



Caso C



Caso D

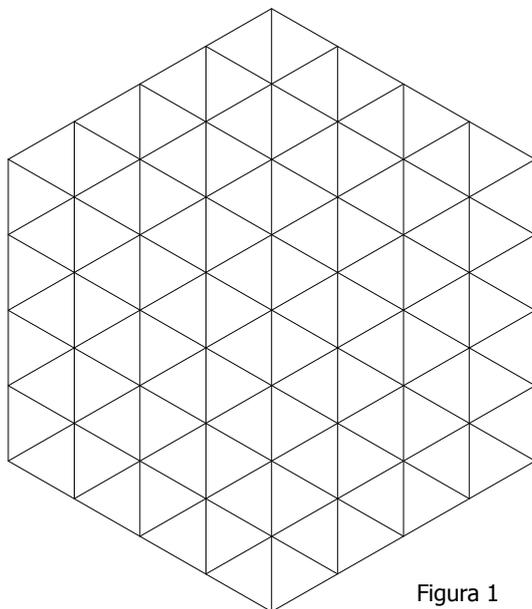


Figura 1